




PhysioFit

The PhysioFit project aims to promote healthy lifestyle to kids, teachers and parents for obesity awareness. We will develop a Minecraft like game in order to make children aware of nutrition, healthy food, obesity and its consequences. The game will be in English in order to further support the goals of European policies' to enhance language competencies and to link interactive technologies and behaviour changes.

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 @Physiofit

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OUTPUTS

- PhysioFit mobile game
- Project Website with a community forum for teachers
- Nutrients and Vitamins Lesson Plans
- Fun and Healthy Recipes Digital Book



PROJECT NUMBER

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